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non-realtime encoder <u>coupled to the non-realtime content source and</u>

<u>configured to encode</u> [for encoding] the non-realtime content into encoded non-realtime content;

a realtime content source [for providing] configured to provide realtime [video and audio] content;

a realtime encoder <u>coupled to the realtime content source and configured to encode</u> [for encoding] the realtime [video and audio] content into encoded realtime <u>content</u> [video and audio];

a remultiplexer <u>operatively coupled to the non-realtime encoder and the realtime</u> <u>encoder and configured to repacketize</u> [for repacketizing] the encoded non-realtime content and the encoded realtime <u>content</u> [video and audio] into transport packets <u>suitable for transmission in a transport stream</u>; and

a re-timestamp unit coupled to the remultiplexer [for providing] and configured to provide timestamps to be applied to the transport packets in order to synchronize the realtime and non-realtime contents [content therein].

- 2. (Amended) The apparatus of claim 1, where the apparatus is <u>located</u> within a head-end of a cable distribution system.
  - 3. (Amended) The apparatus of claim 1, further comprising:
- a [common] clock unit [for providing] configured to provide a [common] clock signal to the re-timestamp unit and to generate [re-timestamping unit and for generating] a clock stream to be transmitted along with the transport stream to [set-top] a plurality of terminals.
  - 4. (Amended) The apparatus of claim 1, further comprising:

a rate control unit [for determining] configured to determine an encoding rate for the non-realtime content and [for providing] to provide the determined encoding rate for the non-realtime content to the non-realtime encoder.

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- 5. (Amended) The apparatus of claim 4, where [the rate control unit predetermines said] encoding rate for the non-realtime content is determined based at least in part on [according to] an output rate of [a final] the transport stream [which includes both the realtime and non-realtime content].
- 6. (Amended) The apparatus of claim 4, where the rate control unit [predetermines] determines an encoding rate for the realtime content based at least in part on [according to] an output rate of [a final] the transport stream [which includes both the realtime and non-realtime content].

7. (New) The apparatus of claim 1, wherein the realtime content includes video and audio contents.

- 8. (New) The apparatus of claim 1, wherein the non-realtime content includes guide data.
  - 9. (New) The apparatus of claim 7, wherein the realtime encoder includes a video encoder configured to encode the realtime video content, and an audio encoder configured to encode the realtime audio content.
- 10. (New) The apparatus of claim 5, wherein the encoding rate for the non-realtime content is further determined based on a maximum bit rate anticipated for the encoded realtime content.
- 11. (New) The apparatus of claim 1, wherein the timestamps provided by the re-timestamp unit replace timestamps generated by the realtime and non-realtime encoders.
  - 12. (New) The apparatus of claim 1, further comprising:

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a slice combiner coupled to the realtime and non-realtime encoders and the remultiplexer, the slice combiner configured to combine slices of encoded realtime content with slices of encoded non-realtime content.

- 13. (New) The apparatus of claim 1, wherein realtime and non-realtime contents intended to be displayed in a single frame are re-timestamped by the re-timestamp unit such that the contents are decoded and presented in the same frame.
- 14. (New) A method for encoding realtime and non-realtime contents, comprising:

encoding realtime content to generate encoded realtime content;
encoding non-realtime content to generate encoded non-realtime content;
repacketizing the encoded realtime content and the encoded non-realtime
content into transport packets suitable for transmission in a transport stream; and
re-timestamping the transport packets with new timestamps in order to
synchronize the realtime and non-realtime contents.

- 15. (New) The method of claim 14, further comprising: generating the new timestamps based on a common clock signal.
- 16. (New) The method of claim 14, further comprising:
  controlling a bit rate for the encoded non-realtime content based in part on a bit rate for the transport stream.
- 17. (New) The method of claim 16, wherein the bit rate for the encoded non-realtime content is further based on a maximum bit rate anticipated for the encoded realtime content.
  - 18. (New) The method of claim 18, further comprising:

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allocating the bit rate for the encoded non-realtime content among a plurality of pages of non-realtime content.

19. (New) The method of claim 14, further comprising:

combining slices of encoded realtime content with slices of encoded nonrealtime content, and

wherein the repacketizing is based on the combined slices of encoded realtime and non-realtime contents.

20. (New) A terminal configured to provide a user interface having includes therein realtime and non-realtime contents, comprising:

a demodulator operative to receive and demodulate a modulated signal to provide a transport stream;

a transport de-multiplexer coupled to the demodulator and operative to receive and process the transport stream to provide a sequence of transport packets re-timestamped to synchronize encoded realtime content and encoded non-realtime content included therein; and

at least one video decoder coupled to the transport de-multiplexer and operative to receive and decode the encoded realtime and non-realtime contents to recover the realtime and non-realtime contents for the user interface.